

Keypunch

A lively, active team task



Keypunch is a lively, active, practical team task, which can be used outdoors or in a large indoor space. It requires a team to set up and refine a task process, in order to be able to deliver excellent team performance under time pressure. There is a physical element to the task but this can be minimized by 'working smart' rather than 'working hard'.

It is a suitable exercise for early team building, as it requires involvement from all team members.



Learning Objectives:

- To set up, plan and refine an operational process that will achieve a task to quality standards and within tight time constraints
- To identify how to use team resources effectively to solve a problem
- To understand the need to delegate individual responsibility according to capability
- To implement a process improvement system, based upon learning from experience

Time Required for Activity: c. 30 minutes plus de-brief

Number of participants: Materials supplied suitable for a group size of between 6 and 16

Keypunch is an activity in which 30 randomly placed numbered markers must be touched in order by participants entering a marked out working area of approximately 7m x 7m (23ft x 23ft).

What sounds like a moderately physical challenge increasingly becomes clear to be more about understanding how to use the abilities and resources within the full team to meet challenging targets and objectives.



To add KEYPUNCH to your resource library:

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